Carélia, Évrard's Shield Grog

Characteristics: Intelligence (Slow) -2, Perception (On her toes) +1, Presence (Masculine) -2, Communication (Taciturn) -1, Strength (Strong shoulders) +2, Stamina (Iron constitution) +3, Dexterity (Sure-footed) +2, Quickness (Good reflexes) +1

Size: 0

Age: 23

Confidence Score: 2 (5)

Virtues and Flaws: Custos, Self-Confident, Puissant Ability (Single Weapon), Covenant Upbringing, Dutybound, Oversensitive (Disagreeable remarks to women)

Personality Traits: Brave +3, Devoted +3, Spiteful +1, Quiet +2

Reputation: Not to be trifled with (Among grogs) 1 **Combat**:

Fist: Init -1, Atk +4, Def +5, Dam +2

Spear & Round Shield: Init +1, Atk +13, Def +12, Dam +7

Soak: +10 (Full Metal Scale)

Fatigue Levels: OK, 0, -1, -3, -5, Unconscious

Would Penalties: -1 (1-5), -3 (6-10), -5 (11-15), Incapacitated (16-20)

Core Abilities: Langue d'Oc 4, Brawl (Immobilize) 2, Awareness (Ambushes) 3, Athletics (Climb walls) 3, Single Weapon (Close protection) 7+2, Swim 2, Leadership (Intimidation) 1

Encumbrance: 2 (10)

Description: You certainly cannot be described as the incarnation of womanhood. When you are fully equipped, armor and helmet included, many even mistake you for a man. You generally do nothing to disabuse them. You do not care what others think.

Background: Your father was already part of Bentalone's Turbula (guards). He had brought you to this place so that you had a roof over your head and regular meals. He died during a far-away expedition with magi. You were only five years old. You never knew your mother who, you think, died when you were born. Thus, you have been raised at the Covenant. You were probably meant to become a maid, but you were more attracted by martial training than menial chores. The Turb captain noticed you and encouraged your inclination. After being a simple soldier, you now occupy, thanks to your courage, the envied position of Custos (favorites among the grogs) and shield grog (magi personal bodyguard). **Motivation**: You are part of the expedition to Tarasconsur-Ariège to protect the magi (Évrard d'Ange and Martin) and, but not as much, their apprentices (actually Éthaine). You must ensure that nothing bad happens to them. However, since this is no dangerous expedition, you should be able to enjoy the fair and have a little fun. Such occasions are so rare!

Relationships with the Other Characters:

- Éthaine: She is Martin's apprentice. You do not always understand her jokes, but she is a nice girl, overall. She is sometimes cruel to you, but when she realizes, she soon asks for forgiveness. Maybe she is a little jealous of you being so close to Évrard?
- Évrard: You are his regular shield grog. Ever since the first day, you have been loving him. You were imposed to him, and he did not like it, but you were able to become indispensable at his side. Now, he has accepted you. You know that your love is impossible, for Évrard loves the beautiful Diane of Miglos. Anyway, you suffer in silence and do everything to make him happy.
 - **Gailhard**: He is a Turb sergeant, and your immediate superior. He does not like a woman to be a Custos like he and regularly lets you know. But as long as the Turb captain backs you up, you have nothing to dread from him.
- Martin: He is a magus and as such, you must protect him. However, if you had to choose who to save between him and Évrard, you would not hesitate for a single second. Actually, you do not know Martin very well, because he practically never steps out of his laboratory.
- Quinault: He is the Covenant's autocrat (steward). You do not deal with him any more since you joined the Turbula. In the Covenant, he is reputed to be extremely strict.